

**LSSC 2026 SI Amendment 1** - Applies to all LSSC Club Series races (races open to LSSC members only).

### Club Series Races – Rabbit Start Instructions

Rabbit Starts are permitted in all LSSC Club Series races open to LSSC members only. The Race Committee (RC) boat has the option of joining a Club Series race by using a rabbit start. In a rabbit start, the RC boat creates the start line by sailing away from the starting mark on a port tack while the other race boats cross the start line on a starboard tack.

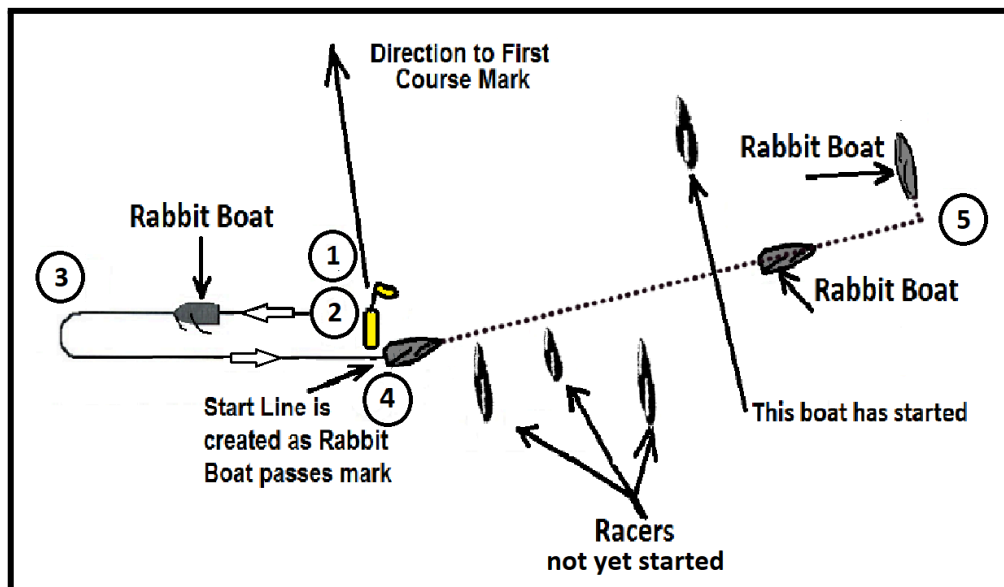
### Race Committee Boat Instructions

To employ the rabbit start, the RC boat will

- choose a course with a windward start
- display the LSSC burgee and course flags per the usual RC instructions
- make a courtesy radio announcement of the course and rabbit start
- record the boats at the start
- record the start time

The RC boat starting movements will be as follows. These instructions replace USS RRS 26.

- **Alert** (-6 minutes) – hovering leeward of starting mark
  - o **Series of Short Sound Signals**
- 1. **Warning** (-5 minutes) – approach starting mark from leeward
  - a. **1 Sound Signal**
- 2. **Prep** (-4 minutes) – at starting mark, fall off to starboard beam reach for 2 minutes
- 3. **Return** (-2 minutes) – tack or jibe to port beam reach and return to starting mark
- 4. **Start** (0 minutes) – pass starting mark to port and turn up to close hauled port tack
  - a. **1 Sound Signal**
- 5. **Start Complete** (+1 minutes) – when all boats have crossed the start line, tack to starboard to complete the start; the RC boat may tack to starboard after 1 minute if any remaining non-started boats are not near the line



The RC boat will provide the following sound signals.

- **Alert** (6 minutes before start) – series of short sound signals
- **Warning** (5 minutes before start) – 1 sound signal
- **Start** (0 minutes before start) – 1 sound signal

The RC boat will not display visual signals (flags) during the start sequence. The movements of the RC boat will replace the visual signals and determine the timing of the race. All start timing is approximate and the absence of sound signals shall be disregarded.

## **Race Boat Instructions**

During the start, race boats must stay to leeward and starboard of the starting mark and stay clear of the RC boat.

The **Start Line** is the line between the starting mark and the stern of the RC boat when the RC boat has passed the starting mark and turned up to a close hauled port tack. (See '**Start**' in the **Race Committee Boat Instructions** above.)

All boats must **Start** on starboard tack and stay on starboard tack until the RC boat tacks to starboard to signal **Start Complete**. A boat **Starts** when it crosses the start line on starboard tack while the RC boat is on port tack.

Any boats that have not **Started** when the RC boat tacks to starboard may **Start** the race on either tack by crossing the **Start Line** between the mark and the approximate location where the RC boat tacked to starboard.

To finish, pass within 1 boat length of the finishing mark on the proper side using the string-around-the-marks method.

Take your own finish time when your boat is abeam the finishing mark and provide the time to the committee boat.

There is no provision for shortening the course after the race has started.